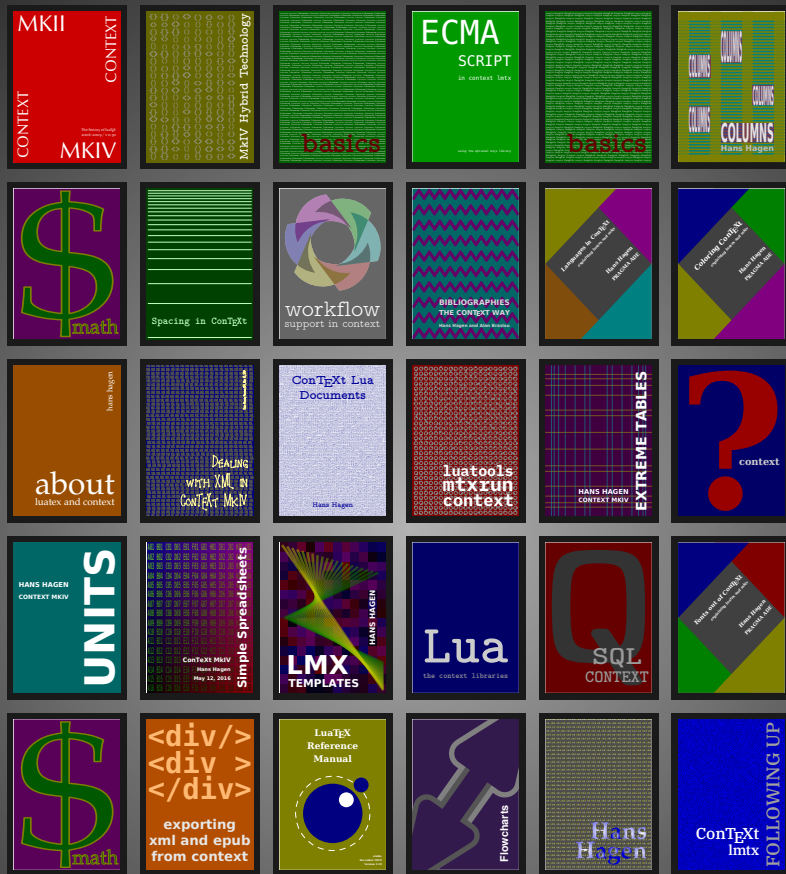




The manuals

Welcome to the suite of ConTeXt manuals. These manuals not only cover the macro package itself, but also the tools that come with it. In this suite you will also find manuals on how to use ConTeXt for processing xml. Fonts and MetaPost graphic are discussed in dedicated manuals. On the following pages, the main manuals are shown large, while their screen companions are shown in the bottom right corner of a page. Clicking on a picture brings you to the document at hand. Some manuals come in more than one language, in which case small pictures of the title pages are shown. The next pages show overviews of manuals that are specific for MkII and MkIV as well as obsolete manuals.

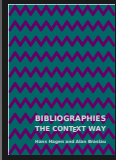
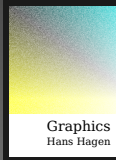
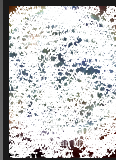




MkIV manuals

Here you will find the manuals that describe MkIV functionality and/or features not present in MkII.

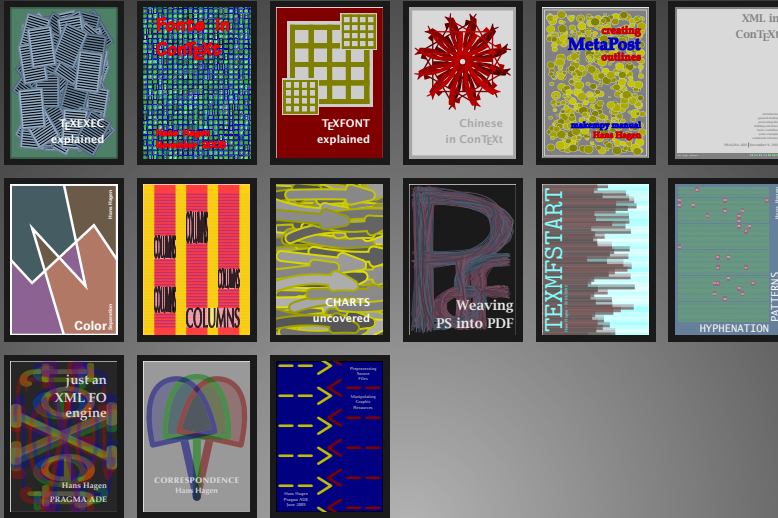




MkIV manuals

Here you will find the manuals that describe MkIV functionality and/or features not present in MkII.

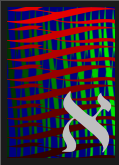
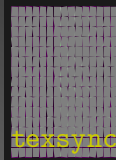
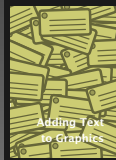




MkII manuals

Although MkII and MkIV are rather compatible, there are some differences. Also, as MkII is frozen new features will only show up in MkIV.





Obsolete manuals

We keep some of the old manuals around for historic reasons. Some of what is described might still float around in the distribution but is likely replaced by more modern and hip variants.



Getting started

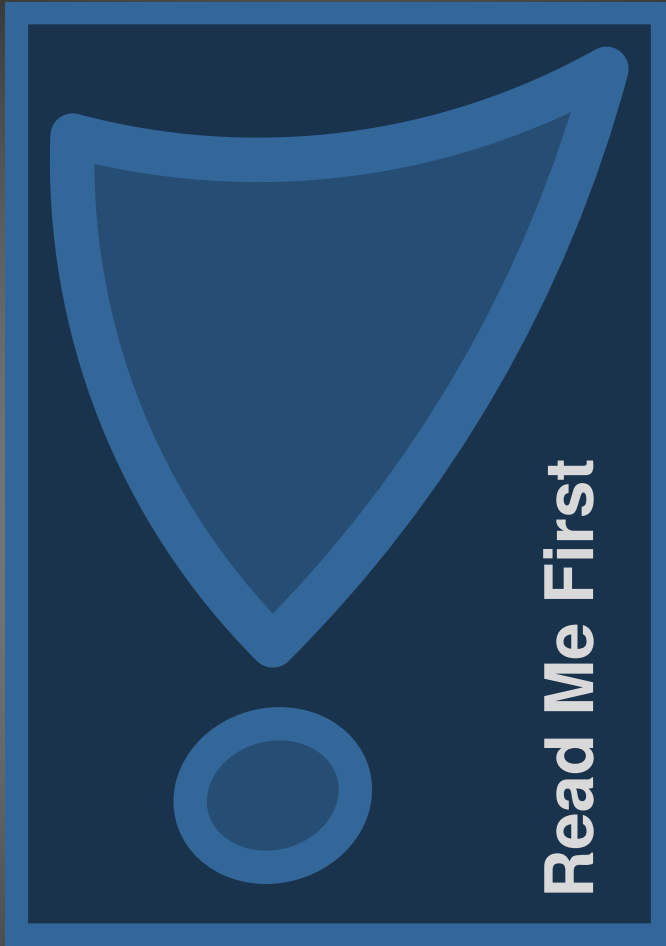
Although meant for beginners, these manuals shows already a lot of what `ConTeXt` can do for you. They also demonstrate that `TeX` documents can be colorful and can contain lots of graphics.

ConTeXt an excursion

English Version

For Otten & Hans Hagen PRAGMA ADE

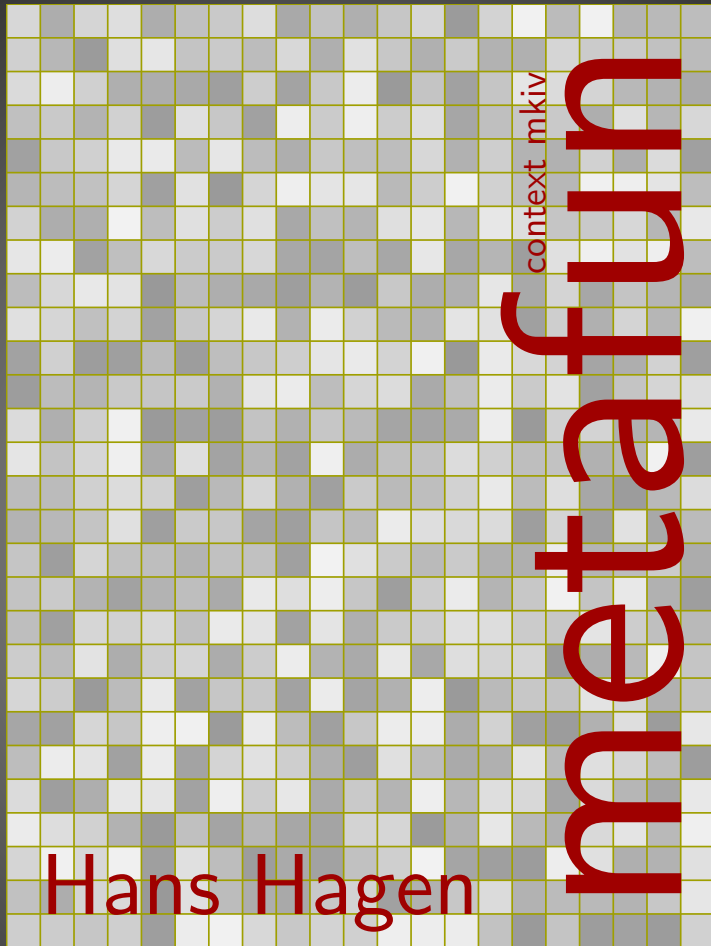




Read Me

It's in the name: you should read this file. Not so much because the content should bother you, but more because it gives you an idea about what we have in mind with making ConTeXt available for everyone. ConTeXt is completely free software, which does not mean that there are no restrictions on redistributing and changing the files. When you want to redistribute (changed) source code, please read this licence first.

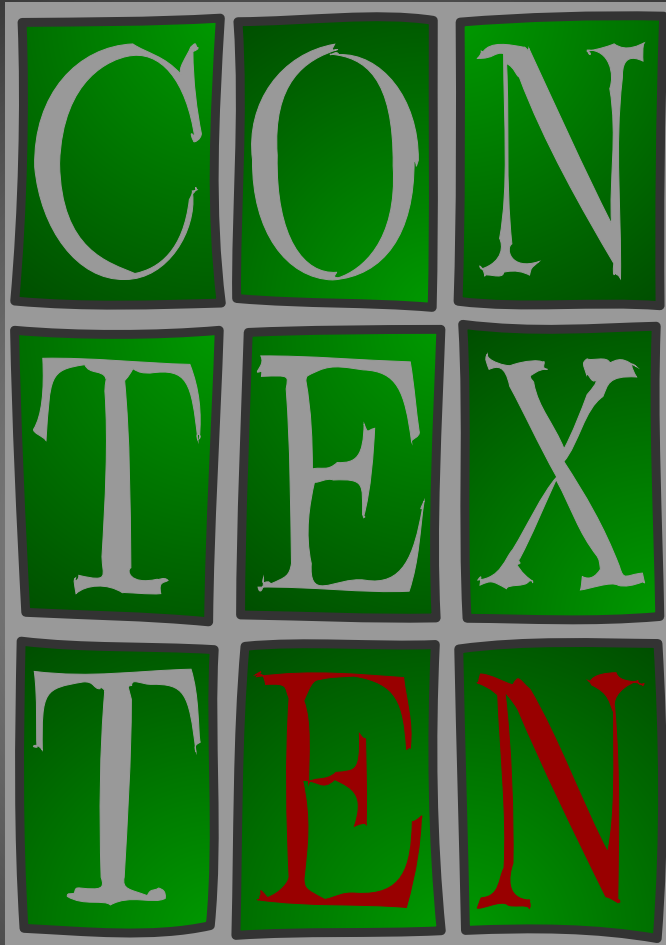




MetaFun

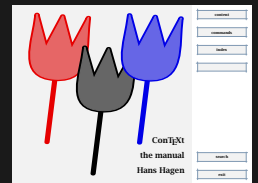
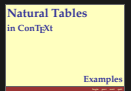
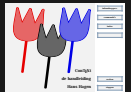
If you like graphics, you may like MetaFun, a collection of MetaPost macros. The manual covers most of MetaPost, as well as the interface between this graphical environment and ConT_EXt. There are numerous examples, that give you an impression about the power of this graphical system as well as the strength of the combination with T_EX.





The Manual

This is the big reference manual, the one that is supposed to cover the whole of ConT_EXt. However, some more detailed aspects are covered in specialized manuals. This manual is written for MkII but a lot of it still applies to MkIV. Especially fonts, encodings and languages are different in MkIV. For most commands the user interface hasn't changed, so don't be fooled by the fact that this manual is old.



ConTEXT commands

EN

Quick References

This quick reference manual *does not* replace the other manuals, but advanced users can benefit from its compactness. The manual can be generated on the user's system, since the style and database that is needed is part of the distribution.



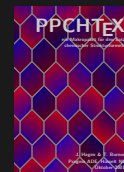
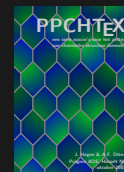
PPCHTEX

a macropackage for typesetting
chemical structure formulas

J. Hagen & A.F. Otten
Pragma ADE, Hasselt NL
October 2001

Chemistry

ppchTEX is a relatively independent macro package that can be used to typeset chemical formulas. These manuals show how it's done. There are also some faq's and a suite with many examples.



Chemical Formulas
in ConTeXt

Examples

hagen otto otten

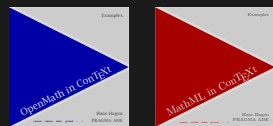
```

<math display="block">
\frac{1}{x^2} = x^{-2} = \frac{d}{dx} x^{-1} = -x^{-2} = -\frac{1}{x^2}

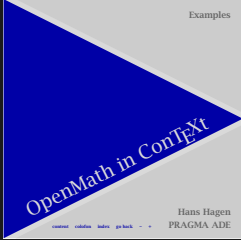

```

MathML

MathML is a way of coding math in the xml syntax. This manual not only covers both presentational and content MathML in detail, but also provides many examples and demonstrates ways to fine tune the typeset representation. In addition to the MathML examples documents we also provide some examples of OpenMath



MathML HANS HAGEN



FIGURES

ConTExT XML

Pragma ADE / Hasselt NL

Figure Databases

Instead of moving hundreds of graphics around, you can package them in a database. ConTExT not only has means to generate such databases, but also can filter the information needed from the corresponding xml files and include graphics by label. Figure bases make it easy to swap high and low resolution graphics.





STEPS

ConT_EXt XML

Pragma ADE / Hasselt NL

Stepcharts

Stepcharts are a specific kind of tabular charts. They are a combination of MetaPost graphics and T_EX code. There is a T_EX as well as xml implementation.



MATHML

ConTEXt XML

Pragma ADE / Hasselt NL

MathML support

This (short) manual explains how to invoke MathML support in ConTEXt. It can be seen as an addendum to the MathML manual.





PHYSML

ConT_EXt XML

Pragma ADE / Hasselt NL

PhysML support

Support for physical units is build on top of the MathML engine. The method used is derived from the units module that comes with ConT_EXt.





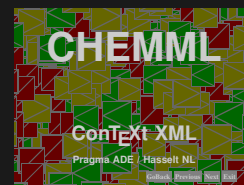
CHEMML

ConT_EXt XML

Pragma ADE / Hasselt NL

ChemML support

Chemical formulas have their own typographic needs. This module provides a way to code atoms, ions, molecules, and a sequence of reactions.





Widgets

Widgets are interactive elements in (screen based) documents. This manual describes how to use the reference mechanism for advanced hyperlinking, but also discussed how to construct forms. Adding text annotations and page transitions is also discussed. This manual will be replaced by the manual on interaction.





Interaction

Producing interactive documents have always been an integral part of ConTeXt. This manual describes how to configure hyperlinks, comments, attachments, forms and also how to add navigational elements to a document designed for display.





IT'S IN THE DETAILS

HANS HAGEN
PRAGMA ADE
HASSELT NL

It's in the details

This manual is meant for users who want to divert from the more or less traditional looking TeX documents. There is a strong focus on elements that determine the look and feel of a document, like graphics. (This manual is unfinished)





SciTE

IN CONTEXT MkIV

SciTE in ConT_EXt

SciTE is an editor and these manuals describe how to configure it for use with ConT_EXt and MetaFun. Beware, the `mscite` manuals are the old ones, still valid for traditional lexing, while the `readme` version describes the latest greatest lexers.



XMT DIR

Hans Hagen – Pragma ADDE

xmldir

This manual *describes* how to *access* information about files on your system from within ConT_EXt. The modules described here are accompanied by features in the T_EXtools script. You can use the styles to generate overviews as well as access properties of files.



Typographic Program- ming

Designing styles is a mixture of making the right decisions in setting up the layout, finding the right values for the parameters that determine the typographic quality of the paragraph and page, and writing programs that take care of constructing the special elements that make up the page. This document tries to provide some insight in these matters and will be completed when we have time or reason.

Hans Hagen

Typographic
Programming



The book cover features a large, stylized 'X' shape formed by thick, yellow-green lines. The background is a solid blue color. The text 'Hans Hagen' is in the top right, and 'Modes' is in the bottom left, both in a yellow-green font.

Hans Hagen

Modes

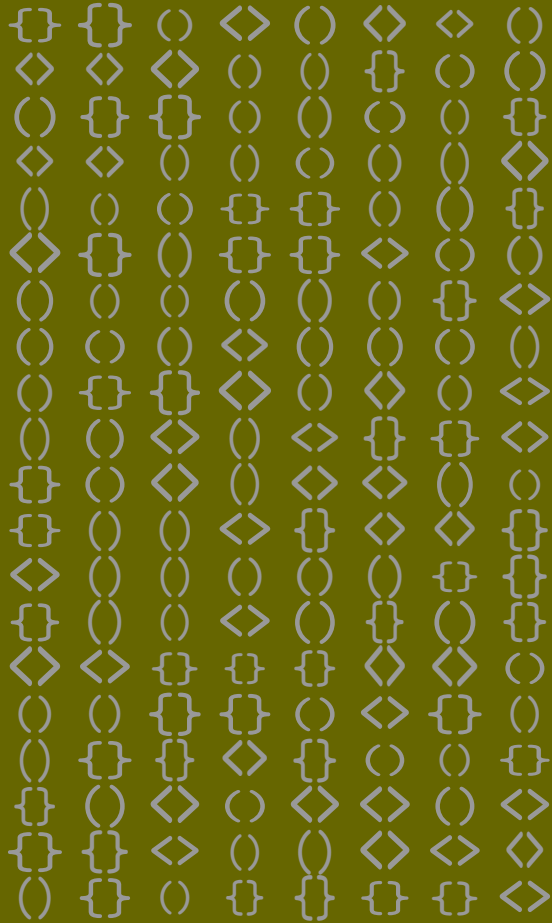
Modes

Modes are a convenient way to create styles that serve multiple purposes. This manual describes how to enable modes and test for their state. The special system modes that ConTeXt sets itself are also explained.



ConT_EXt MkII - MkIV, the history of LuaT_EX

This document keeps track of the development history of both ConT_EXt (mkiv) as well as LuaT_EX. It is also one of our torture tests for both (rather related) systems.



MkIV Hybrid Technology

MkIV hybrid technology

This document keeps track of the development history of both ConT_EXt (mkiv) as well as LuaT_EX from the moment we considered ourselves to be halfway in the project. Like the MK document it is also one of our torture tests. Many of the chapters of MK were first published as articles and the same is true for this document. So, the version published on the web lags behind as we don't want to compete with the user group journals.

ECMA SCRIPT

in context lmtx

using the optional mujs library

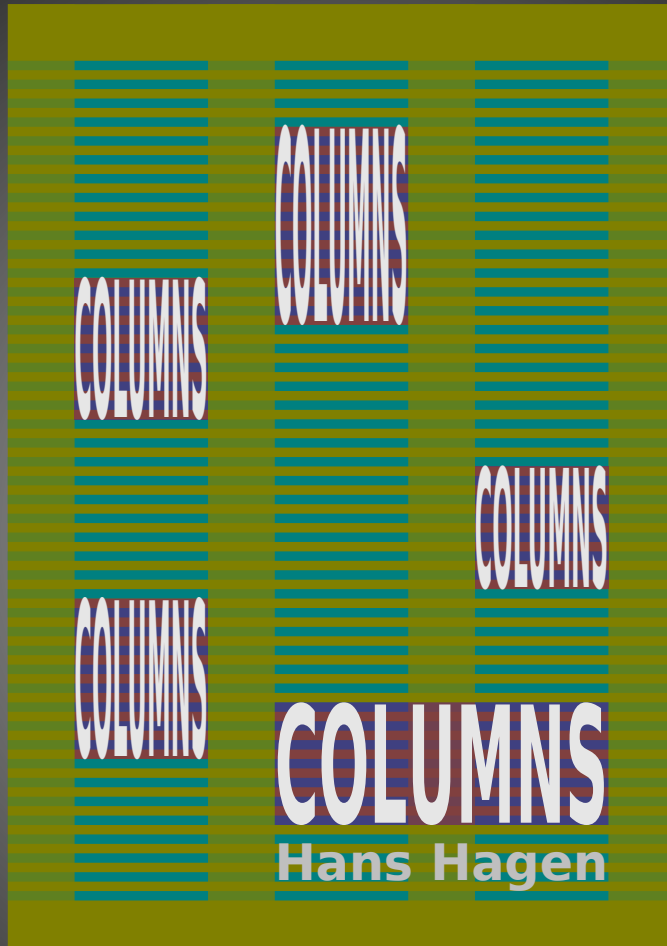
ECMAScript in ConTeXt LMTX

It is possible to embed *ecmascript* (of which JavaScript is an example) in ConTeXt Lmtx. The (external) library used is .



Columnsets

Column sets can be used for quite complex but nice looking layouts. They are used for magazine like layouts and mix well with explicitly placed graphics. The MkIV version is a bit different from the MkII version but uses the same principles.





Math

This a preliminary manual about *some aspects* of math typesetting. It is not a replacement for the Knuthian references.



Spacing

This a work-in-progress manual about aspects of spacing in ConTEXt MkIV.

Spacing in ConTEXt



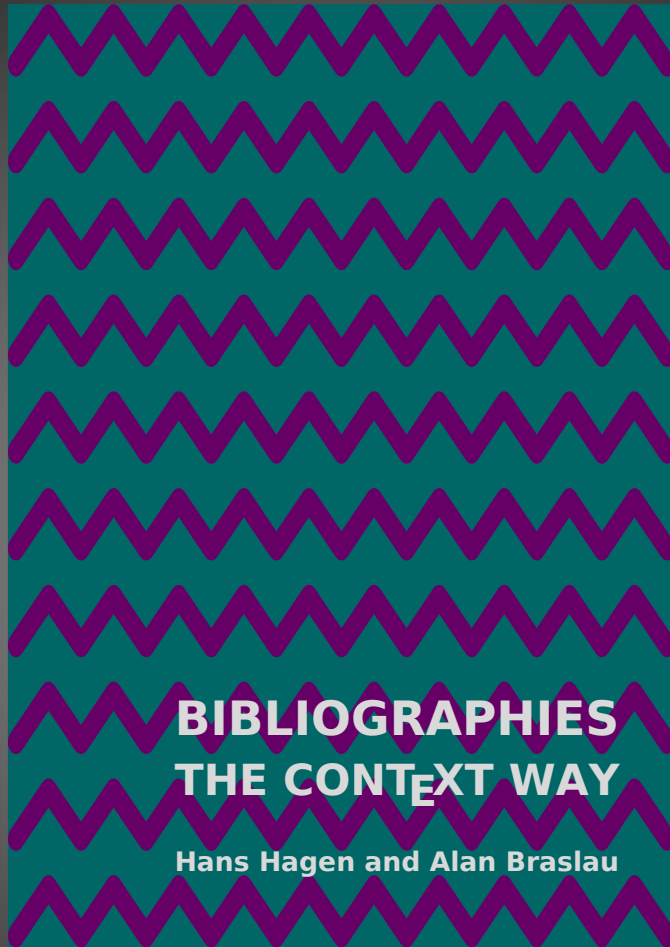


workflow
support in context

Workflows

The ConT_EXt ecosystem is of course centered around typesetting but in addition comes with all kind of tools and subsystems for managing the process. Here we collect some tips.





Publications

In ConT_EXt we support the bibT_EX format for handling references. The subsystem for dealing is flexible enough to deal with many situations and is extensible as well. It does not depend on external tools and is driven by Lua on the one hand and ConT_EXt setups on the other

Languages

The ability to deal with many languages is an important property of T_EX systems. Here we cover aspects like hyphenation and language dependent labels.



The image shows the cover of a book titled 'Languages in Context' by Hans Hagen. The cover is divided into four quadrants by a dark grey diagonal band. The top-left quadrant is olive green, the top-right is magenta, the bottom-left is brown, and the bottom-right is teal. The title and author's name are printed in white on the dark grey band. The subtitle 'explaining luatex and mkiv' is also in white, positioned below the title.

Languages in Context
explaining luatex and mkiv

Hans Hagen
PRAGMA ADE





Colors

Color support is like fonts and languages a core mechanism. This manual is part of the more technical description of features like that.

hans hagen

about

luatex and context

About Lua $\text{T}_{\text{E}}\text{X}$ and Con- $\text{T}_{\text{E}}\text{Xt}$

This is the third document in the series about the development of Lua $\text{T}_{\text{E}}\text{X}$ and MkIV. This one goes under the name 'about' as one might wonder what all this development is about. After all we've now reached a state where we can think about future applications instead of improving older features as that process is ongoing. As we're a bit beyond experimenting now, the focus will be on practical usage and of course we target on applications that the Lua and $\text{T}_{\text{E}}\text{X}$ combination makes possible, either new or in a renewed form.

How Heavy? Feels like a 300 lb. May 30, 2019

Dealing with XML

This manual explains how to define styles for tree based processing of xml files. This variant showed up in MkIV. The manual also contains examples of filtering content.

DEALING with XML in CONTEXT MkIV



ConTEXT Lua Documents

Hans Hagen

ConTEXT Lua Documents

This manual *describes* how to generate documents (structure as well as content) using Lua exclusively. Of course you can also embed such code in your normal TEX documents but using Lua has some advantages when you deal with for instance database output.

```
name:  
general/manuals/cld-  
base.pdf  
file:  
general/manuals/cld-  
base.pdf  
state: unknown
```

Luatools, Mtxrun & Context

Here we discuss the main tools on the ConTeXt suite of programs. We focus on the `luatools` tree handler, the `mtxrun` script manager and the process management tool `Context`.



luatools
mtxrun
context



HANS HAGEN
CONTEXT MKIV

EXTREME TABLES

Extreme Tables

This is a short introduction to yet another table mechanism built in `ConTeXt`. It is a variant of the so called natural tables but it has a different configuration. These tables are faster to process and can span lots of pages.



What is ConTeXt

Occasionally I run into a *description* of ConTeXt that contains observations that are somewhat off. This document provides some insight in why this macro package looks the way it looks. What started out as a T_EX only system evolved via adding MetaPost to the current hybrid system that also uses Lua.



HANS HAGEN
CONTEXT MKIV

UNITS

Units

As part of physics support the ConT_EXt core provides a mechanism for typesetting units. This manual describes the basics as well as explains how additional units can be added and extra variants of the command can be configured. The manual also introduces the related digits mechanism. The built in support for units should not be confused with the older (incompatible but conceptually similar) units module.

A01	B01	C01	D01	E01	F01	G01	H01	I01	J01	K01	L01
A02	B02	C02	D02	E02	F02	G02	H02	I02	J02	K02	L02
A03	B03	C03	D03	E03	F03	G03	H03	I03	J03	K03	L03
A04	B04	C04	D04	E04	F04	G04	H04	I04	J04	K04	L04
A05	B05	C05	D05	E05	F05	G05	H05	I05	J05	K05	L05
A06	B06	C06	D06	E06	F06	G06	H06	I06	J06	K06	L06
A07	B07	C07	D07	E07	F07	G07	H07	I07	J07	K07	L07
A08	B08	C08	D08	E08	F08	G08	H08	I08	J08	K08	L08
A09	B09	C09	D09	E09	F09	G09	H09	I09	J09	K09	L09
A10	B10	C10	D10	E10	F10	G10	H10	I10	J10	K10	L10
A11	B11	C11	D11	E11	F11	G11	H11	I11	J11	K11	L11
A12	B12	C12	D12	E12	F12	G12	H12	I12	J12	K12	L12
A13	B13	C13	D13	E13	F13	G13	H13	I13	J13	K13	L13
A14	B14	C14	D14	E14	F14	G14	H14	I14	J14	K14	L14
A15	B15	C15	D15	E15	F15	G15	H15	I15	J15	K15	L15
A16	B16	C16	D16	E16	F16	G16	H16	I16	J16	K16	L16

ConTeXt MkIV

Hans Hagen

May 12, 2016

Simple Spreadsheets

Simple Spreadsheets

This module provides an easy way to add calculations to a document in a tabular form. It is not a replacement for a decent spreadsheet program but fits well into regular document processing as done by ConTeXt.





LMX templates

Templates as described here can be used to construct ConT_EXt documents using a more programmatic approach. The method discussed will stay but might get extended. This mechanism also introduces two new dialects: MkIX and MkXI.

Lua

the context libraries

Lua libraries

This manual *describes* how to use generic Lua modules outside `ConTEXt`. The helper functions themselves are discussed in the old manuals.



SQL in context

The ConTExT infrastructure can be quite handy to process sql output. This manual describes how integrate mysql support into your styles. The libraries can also be used independent from ConTExT but fit into the package.



Fonts out of ConTeXt
explaining luatex and mkiv

Hans Hagen
PRAGMA ADE

Fonts out of context

In \TeX and therefore in \ConTeXt fonts play an important role. This document describes some of the characteristics of the \MKIV font system. It is not a manual about using fonts, although some details can be found only here.

modern

pagella

termes

bonum

xits

cambría

lucidanova



Math

This manual *describes* a few aspects of type-setting mathematics in `ConTEXt` and will evolve over time.



<div />
<div >
</div>

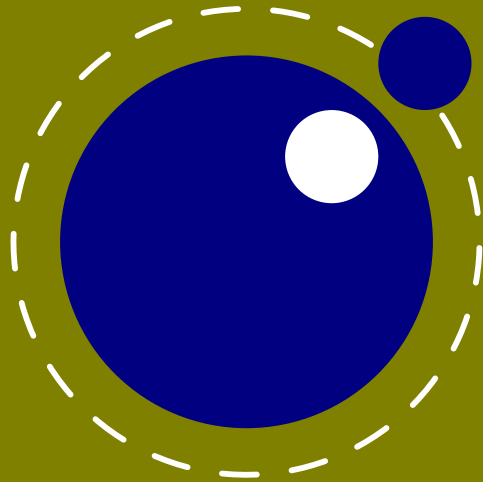
**exporting
xml and epub
from context**

Epub

The *export* option in ConTeXt can produce a basic set of xml and epub files that can be either used directly (using a *css*) or enhanced for usage otherwise. This manual gives an overview of the process.



LuaTeX Reference Manual



stable
December 2019
Version 1.10

LuaTeX

The MkIV version of ConTeXt uses the LuaTeX engine. This engine is an ongoing development and happens in the scope of ConTeXt development. This manual describes the current version and is offered here for convenience.



Flowcharts

Flowcharts

The flowchart module is an old one that has been around for a while. It got updated to MkIV and will stay around.

ConTEXt
lmtx

FOLLOWING UP

Followingup

This is the fifth document in the series about the development of LuaTEX and MkIV, but here we focus on LuaMetaTEX instead. It is a relative small set of progress reports that describes the steps to get there. This engine is a follow up on LuaTEX, the engine that is used for the ConTEXt version tagged as lmtx. While the functionality of its ancestor is more or less set in stone, so that it can be used in other macro packages, this follow up permits further experiments in ConTEXt.

RULES

HANS HAGEN

A CONTEXT MKIV MANUAL

Rules

In this manual we cover some aspects of drawing (ornamental) rules in `Context` using native rule operators as well as `MetaPost`.



12r

r21

a few tips

hans hagen

Bidi

Right to left typesetting involves directives, fonts, heuristics, and a sometimes dedicated layout. In ConTEXt some mechanism are direction aware. Here we discuss some details.



Context

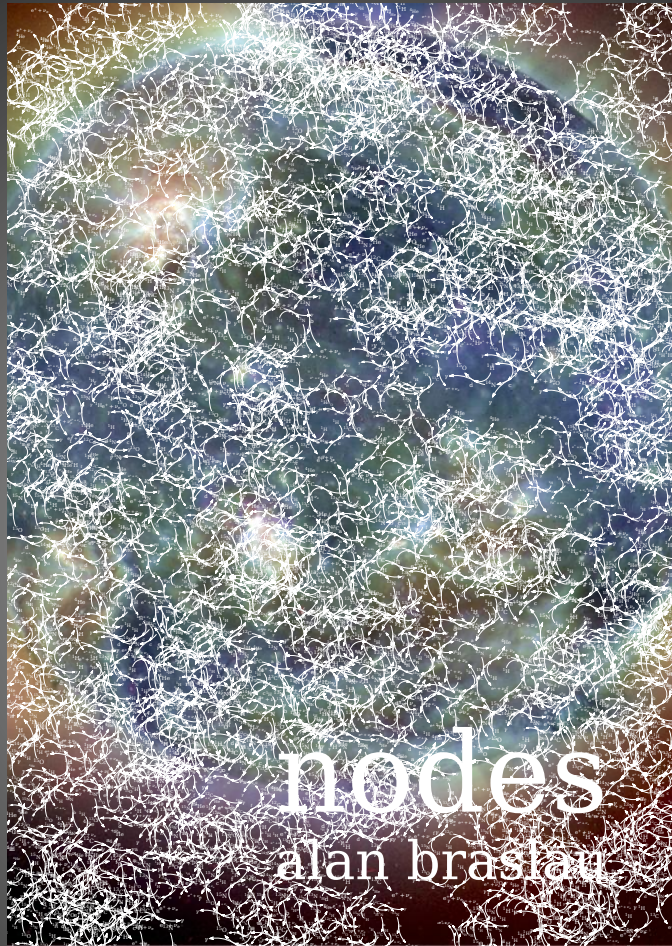
Musings

hans hagen

Musings

In this manual we collect articles that don't fit into another manual or collection. Some relate to talks, other to experiences or observations. They are often opinions.

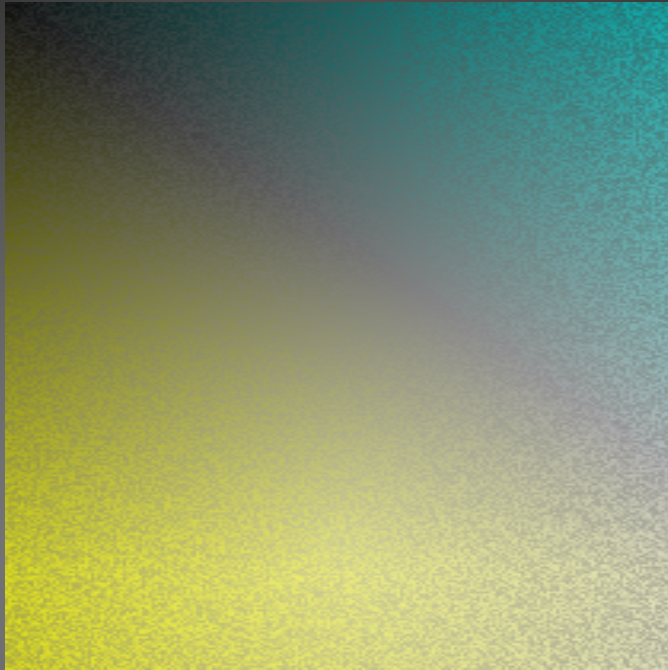




Nodes

This manual is about a rather neat set of macros to produce node related drawings in MetaPost and ConT_EXt like charts and trees. It also presents some tricks that can be applied elsewhere.





Graphics

Hans Hagen



Graphics

This manual explains how to insert images into a document.



Still

going on

Hans Hagen

Still

This is the fourth *document describing the history of LuaTeX*. Most of the development is done, but we keep on playing with the possibilities it offers for ConTeXt. We finally arrive at version 1.0 too.



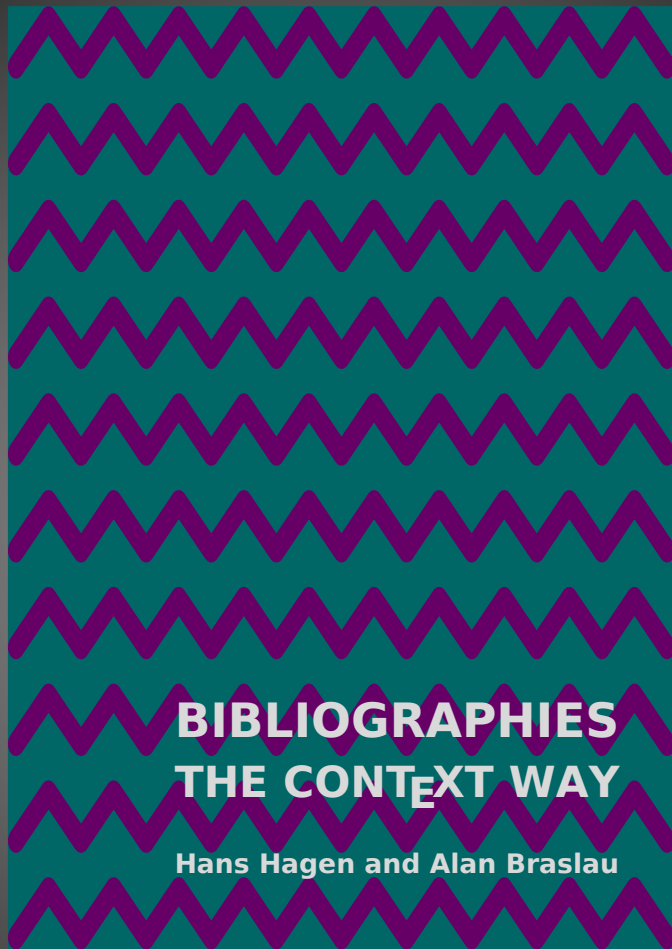
Hans Hagen

TeXit

TeXit

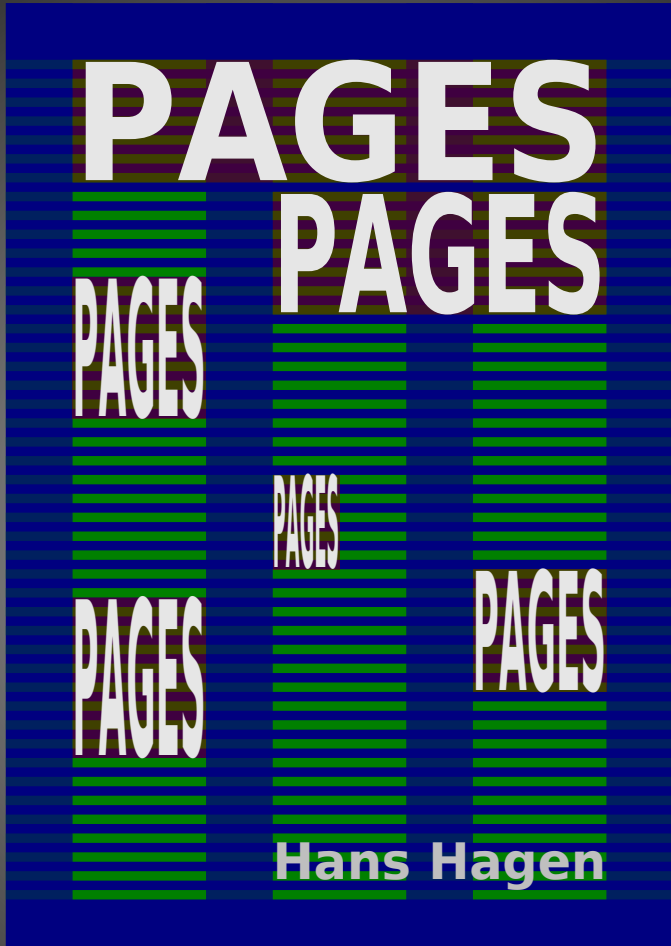
Sometimes questions on the mailing list pop up that demand a bit more tex-nical explanation. This manual will collect explanations and insights that don't fit into regular manuals.





Publications

Like any macro package ConT_EXt has to support bibliographies. This manual describes in great detail how to copye with this, and especially bibT_EX databases and finetuning the rendering. We got rid of depdencies of external programs and all happens in Lua. This also opens up access to the data to users for various purposes.



Page columns

There are several column mechanisms and this is one of them. It boils down to treating each column as a page which in turn means that we can do for instance side floats. This manual might also give you an idea about its usability.

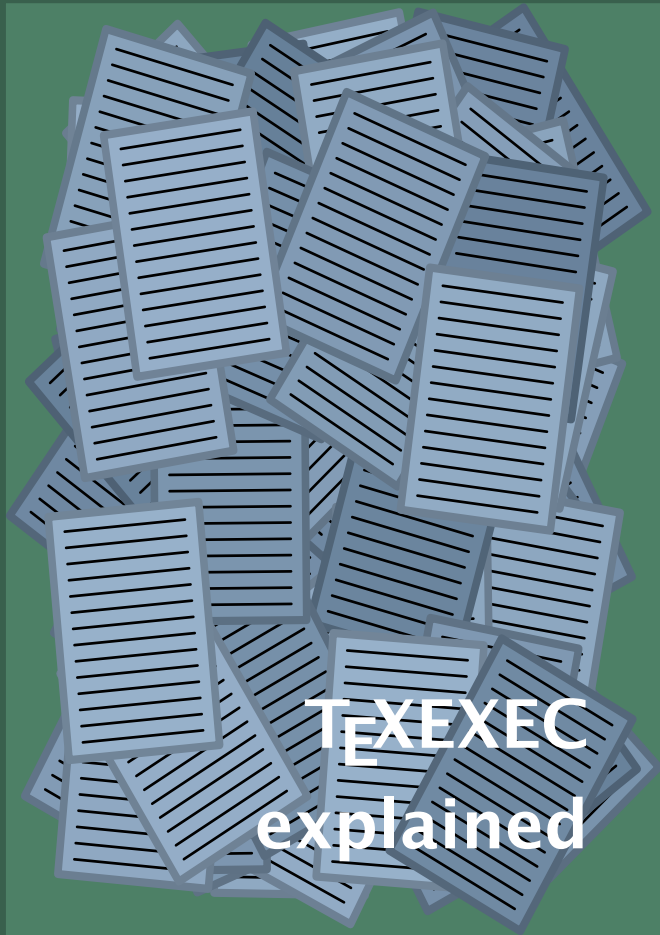


W	H	Y
N	O	T
N	O	W

Not now

This is more an excuse manual: why are some features not supported or limited.





TEXexec

Traditional $\text{T}_{\text{E}}\text{X}$ is hard to control on the commandline. This is why $\text{ConT}_{\text{E}}\text{Xt}$ comes with $\text{T}_{\text{E}}\text{Xexec}$, a Perl script that makes document processing more convenient. This script also helps you to postprocess pdf files, typeset $\text{ConT}_{\text{E}}\text{Xt}$ documentation, arrange pages, and manage files.

Fonts in ConTeXt

Hans Hagen
November 2005

Fonts

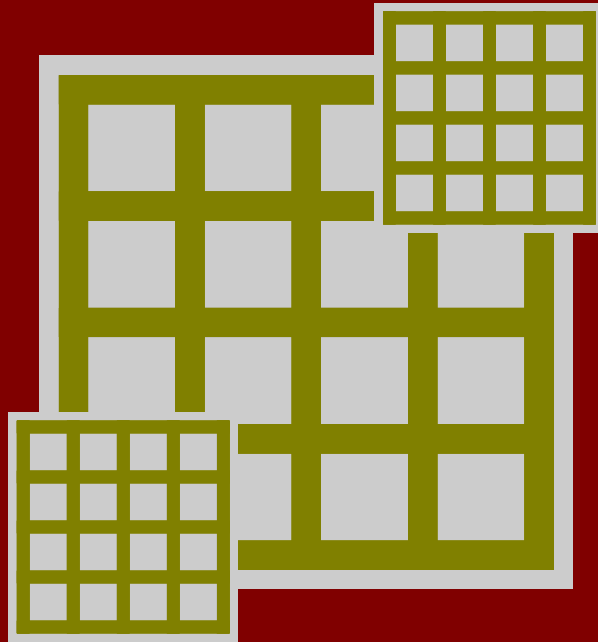
Although installation of $\text{T}_{\text{E}}\text{X}$ and friends has become relatively *easy*, fonts always will be a special case. This is a result from the flexibility of $\text{T}_{\text{E}}\text{X}$, as well as the fact that $\text{T}_{\text{E}}\text{X}$ can typeset virtually any language. The font manual covers the installation of fonts in $\text{ConT}_{\text{E}}\text{Xt}$ and describes in detail how to define typescripts, how to achieve special effects, like hanging punctuation, and how to set up math fonts.



Fonts in
ConTeXt

Examples Of Using Typescripts

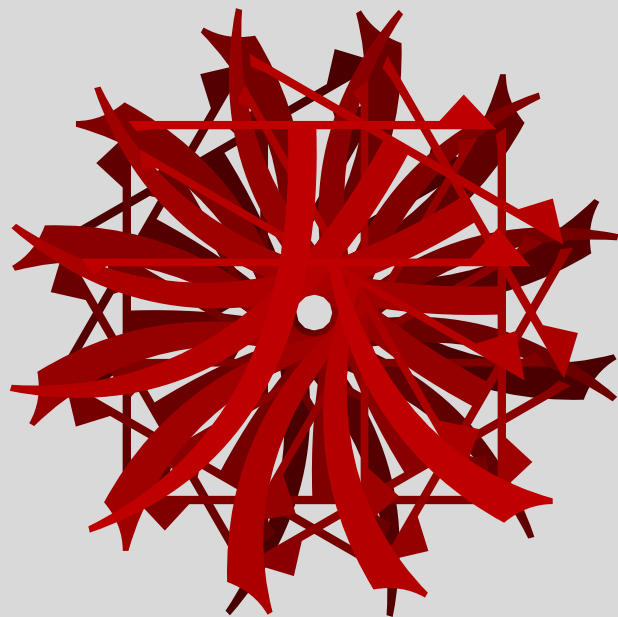
www.pragma-ade.com



TEXFONT explained

Fonts

Installing fonts is one of the nasty parts of using $\text{T}_{\text{E}}\text{X}$. This is why $\text{ConT}_{\text{E}}\text{Xt}$ comes with a Perl script called $\text{T}_{\text{E}}\text{Xfont}$. You can use $\text{T}_{\text{E}}\text{Xfont}$ to generate font metric files in specified encodings, manipulate fonts, creating instances of multiple master fonts, build map files, etc. The script runs on top of afm2tfm and the mminstance tools.



Chinese in ConT_EXt

Chinese

In many aspects, typesetting Chinese differs from typesetting Latin languages. Most notably are the pictographic characters, vertical typesetting, multiple numbering systems, and a different way of handling labels. This manual covers the specific font setups, encoding issues, and mixed Latin and Chinese typesetting.



MetaPost outlines

MakeMPY is a Perl script and some macros that make it possible to create outlines from text typeset by $\text{T}_{\text{E}}\text{X}$, that can be imported into MetaPost graphics. This toolkit uses pdf $\text{T}_{\text{E}}\text{X}$, pdftops, pstoeedit and Ghostscript, and works with any $\text{T}_{\text{E}}\text{X}$.



XML in ConTEXt

introduction
general markup
processing files
defining interfaces
basic workflows
some examples
command reference

PRAGMA ADE | November 9, 2001

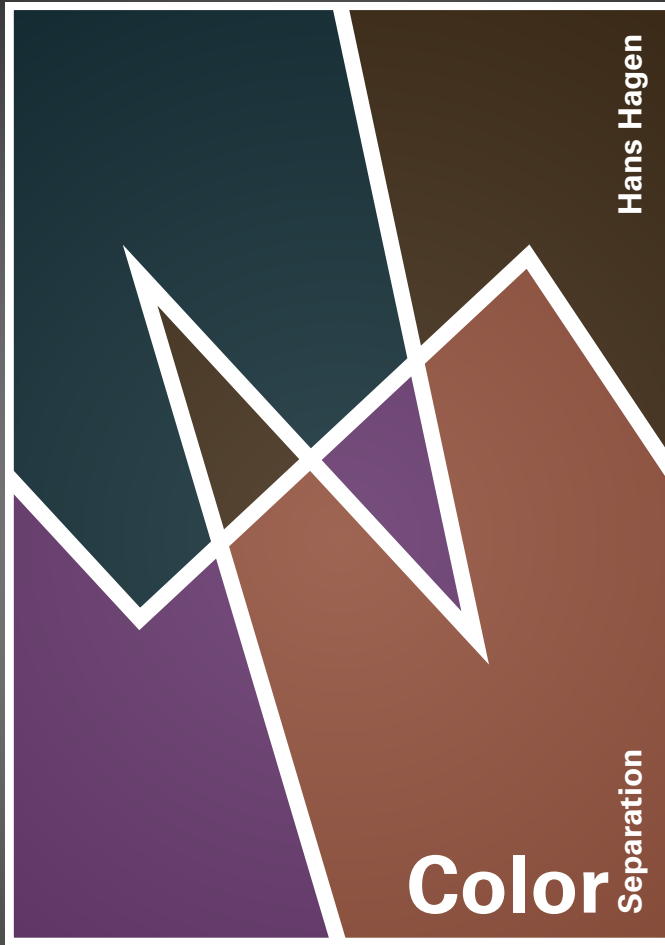
exit begin reference

<> <> <> <> <> <> <>

XML

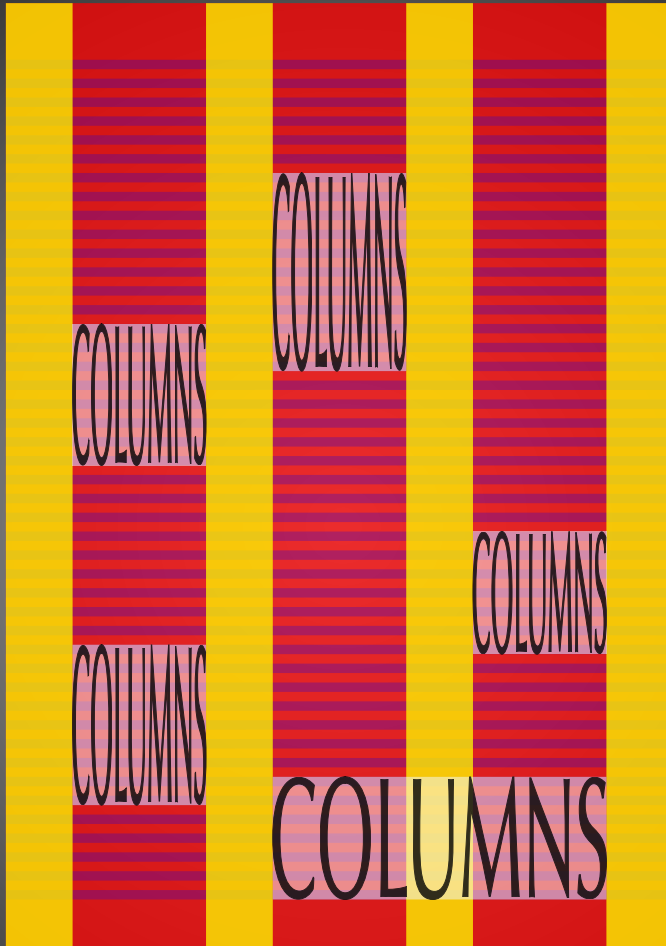
Since TEX can handle *ascii* input rather well, it will be no surprise that ConTEXt can handle xml. In this *document* we describe the interface to xml. We also provide some examples, tips and tricks. This document is still under construction.





Color separation

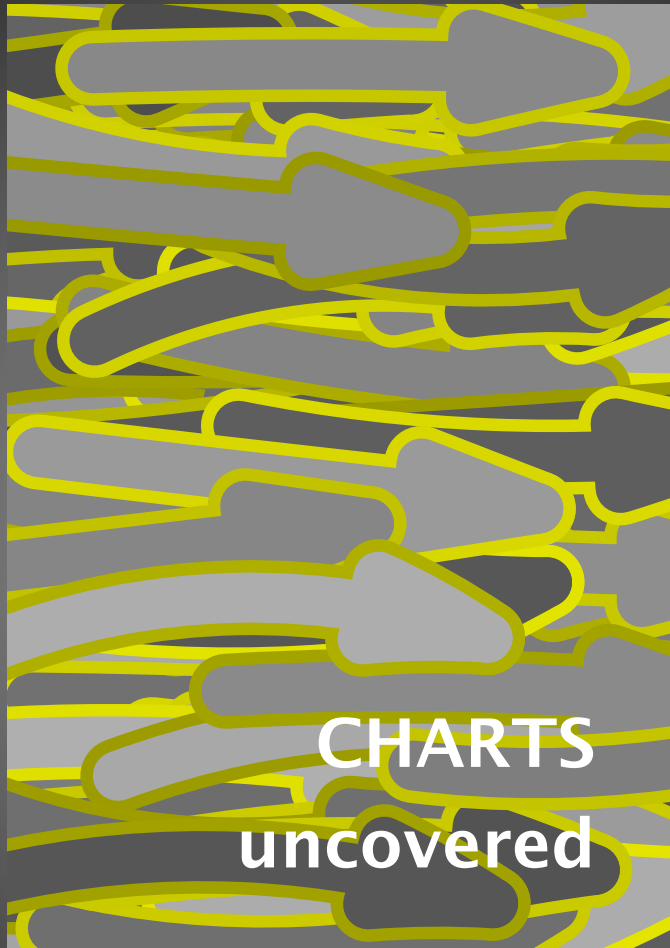
This is a manual for those who are forced to deliver their typeset results color separated. The manual describes how to create an instance of a document in a specific color space and channel. Text as well as graphics are covered.



Extreme Columns

Column sets can be used for quite complex but nice looking layouts. (Behind the scenes) this mechanism goes to the extremes of what we can do with \TeX 's output routines. With `columnsets` we try to bridge between sequential makeup and semi automated desk top publishing.





Charts

The flow chart module is an example of combining the power of $\text{T}_{\text{E}}\text{X}$ and MetaPost. You can use this module to define charts in a descriptive way such that parts can be used, and or charts can be combined. The advantage of using this integrated approach (opposite to dedicated programmes) is that you have the whole $\text{C}_{\text{O}}\text{T}_{\text{E}}\text{X}$ machinery available, like hyperlinks and embedded graphics. Also, by using this module, you have a proper match of fonts between graphics and text.



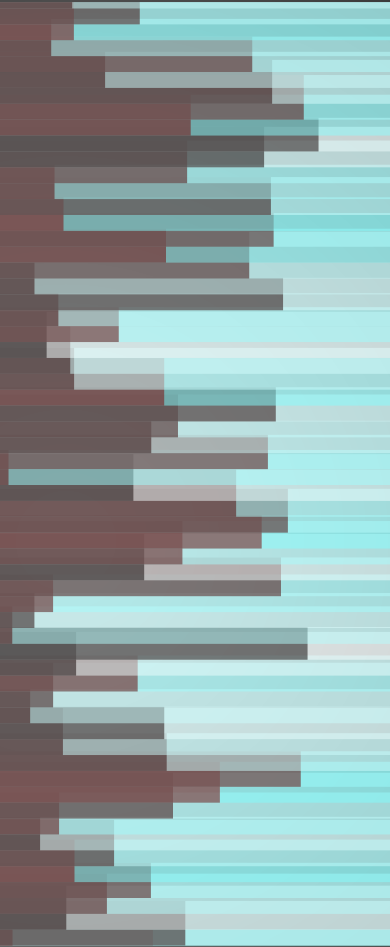
Weaving PS into PDF

This manual describes the `pstopdf` tool that comes with `ConTeXt`. You can use this tool to convert PostScript images into pdf. The program is actually a wrapper around `Ghostscript`, but applies some additional trickery and filtering. It also supports watched folders and is suited for interfacing to the `eXaMPlE` framework.

```
name:
  examplap/gui/pstopdf.pdf
file:
  examplap/gui/pstopdf.pdf
state: unknown
```

TEXMFSTART

Hans Hagen – 2003/2006



texmfstart & ...tools

This very short manual demonstrates how you can use `texmfstart` to launch scripts and documents located in your \TeX tree. The script uses `kpsewhich` as well as its own (more aggressive) methods for locating the file. The \TeX tools manual describes a program that actually is a (growing) collection of small utilities that operate on \TeX related files and trees. The `xmltools` manual describes a similar program, this time a collection of utilities that operate on `cq`, produce xml files and trees. Finally, the `pdftools` manual deals with the associated program, that operates on pdf files. This tool is not yet public.



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Hans Hagen

HYPHENATION

PATTERNS

Hyphenation Patterns

Although normally users are not supposed to know the dirty details of pattern management, it may be handy to read this manual at least once, if only to know what to do when for some reason pattern loading fails on your machine. This manual also describes how to apply the `ctxtools` program to generate generic pattern files from existing encoding specific files.





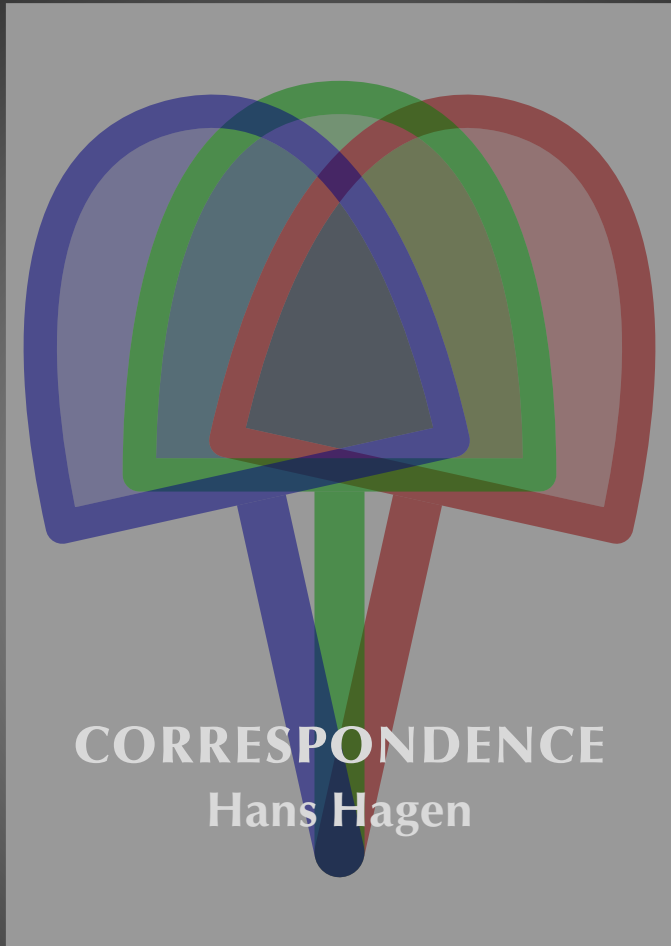
just an
XML FO
engine

Hans Hagen
PRAGMA ADE

foXet

You can see foXet as just another way of processing xml formatting objects. You may use it to process documents coded in (reasonable) xsl-fo or as (textual) graphics format in ConTExT documents, a sort of placed xml.



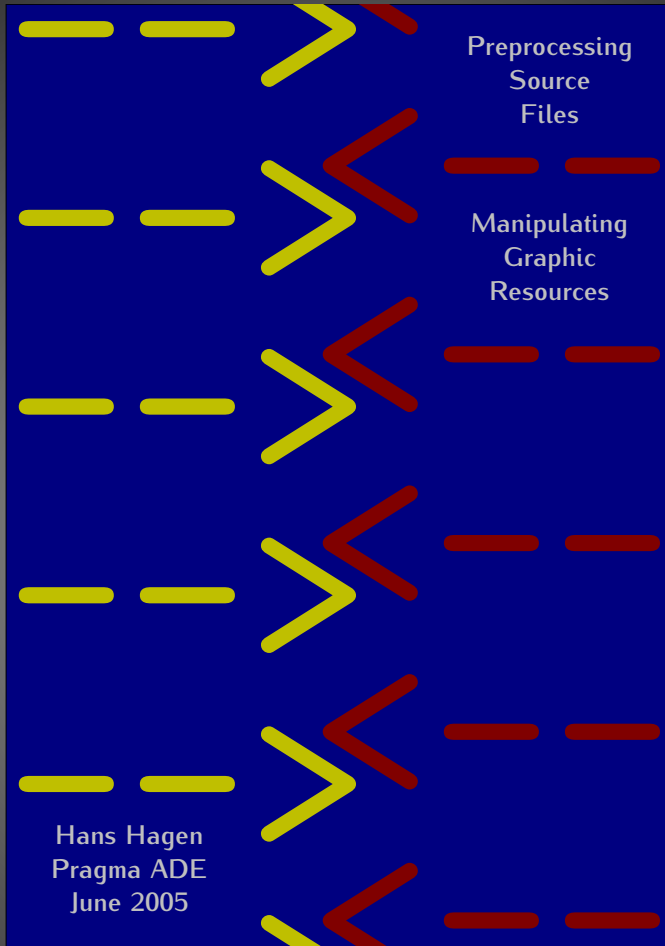


Correspondence

One of the first application at Pragma ADEof \TeX was in typesetting letters. Over time the \TeX only based system moved to a combination of xml and \TeX . This manual roughly describes the components that make up such a system. A graphical user interface is provided as well.

```
name:
examplap/gui/lette
file:
examplap/gui/envelop
state: unknown
```

```
name: examplap/gui/letter.pdf
file: examplap/gui/letter.pdf
state: unknown
```



Preprocessing and Manipulating

This manual describes the facilities for automatic preprocessing of source files and manipulation of graphics. These features come in handy in automated typesetting workflows and are handled by \TeX exec and rlxtools. The definition files are xml based.



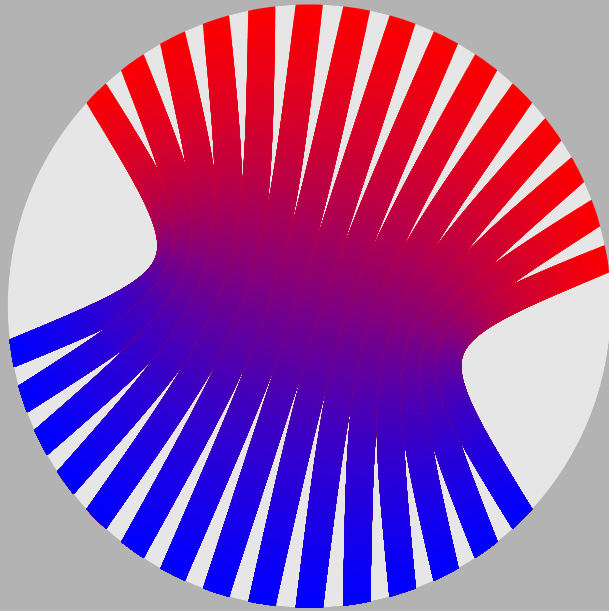


how to install ConT_EXt

Installation

When one uses *te_EX*, *fp_EX*, *gw_EX*, *MiK_EX* or *T_EX Live*, installation of ConT_EXt is a breeze. Nevertheless, in this manual, we provide some information on installing ConT_EXt.

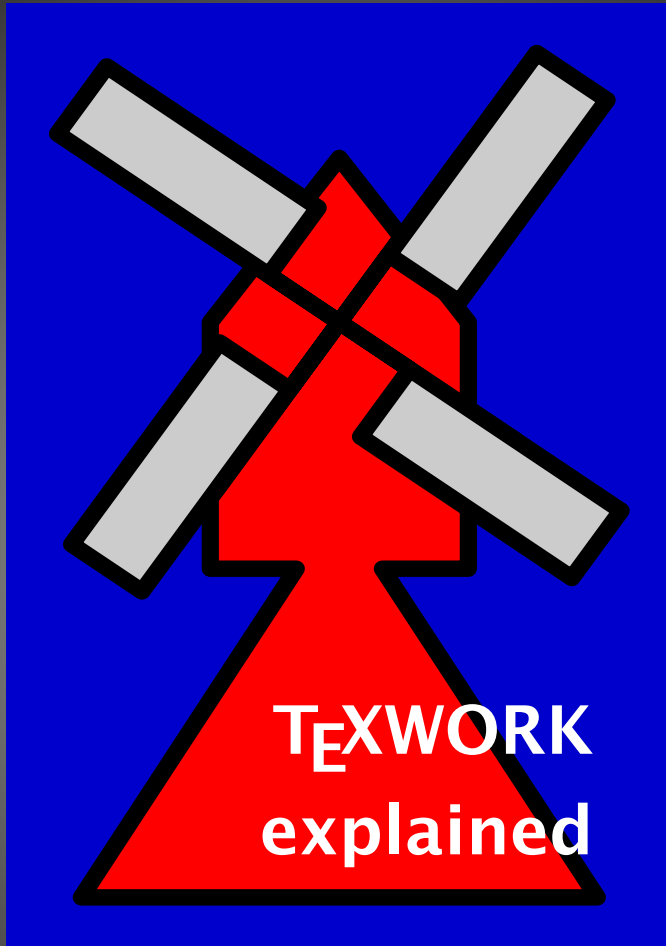




T_EXUTIL explained

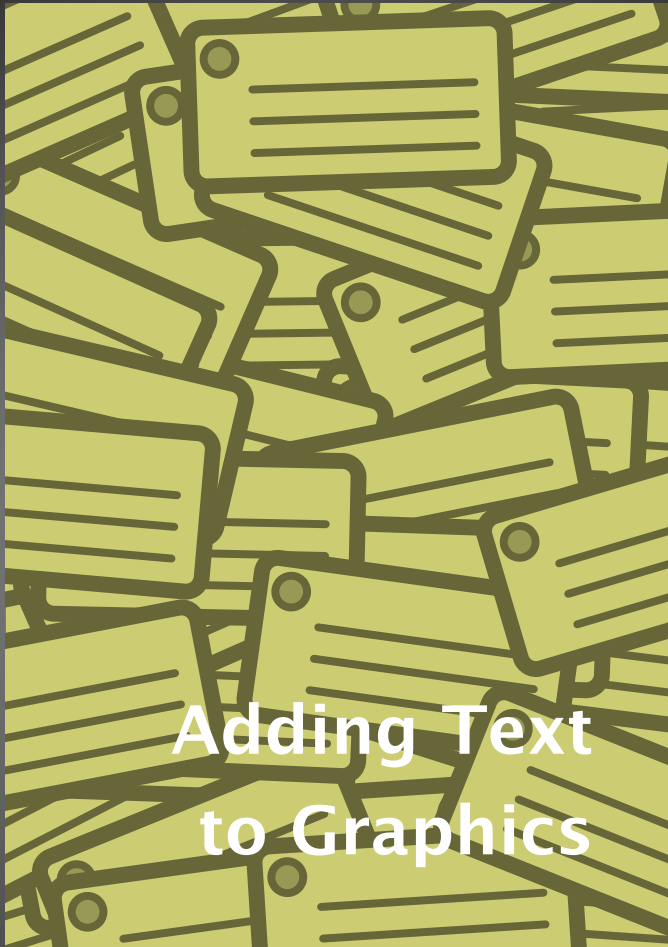
T_EXutil

The T_EXutil Perl script deals with files, especially the ConT_EXt second pass data file. It moves information around and sorts indexes and lists. This script is the natural companion of T_EXexec.



TeXwork

TeXwork is our local *editing environment*. It is a rewrite of the Modula~2 program T_EXedit in Perl/Tk.



Adding Text to Graphics

Labels

The author of a graphic is not necessarily also its graphic designer. In that case it makes sense to split the design of the graphic elements from the process of adding labels. This document describes how to add text to graphics either or not using the resource (figure) library mechanism.

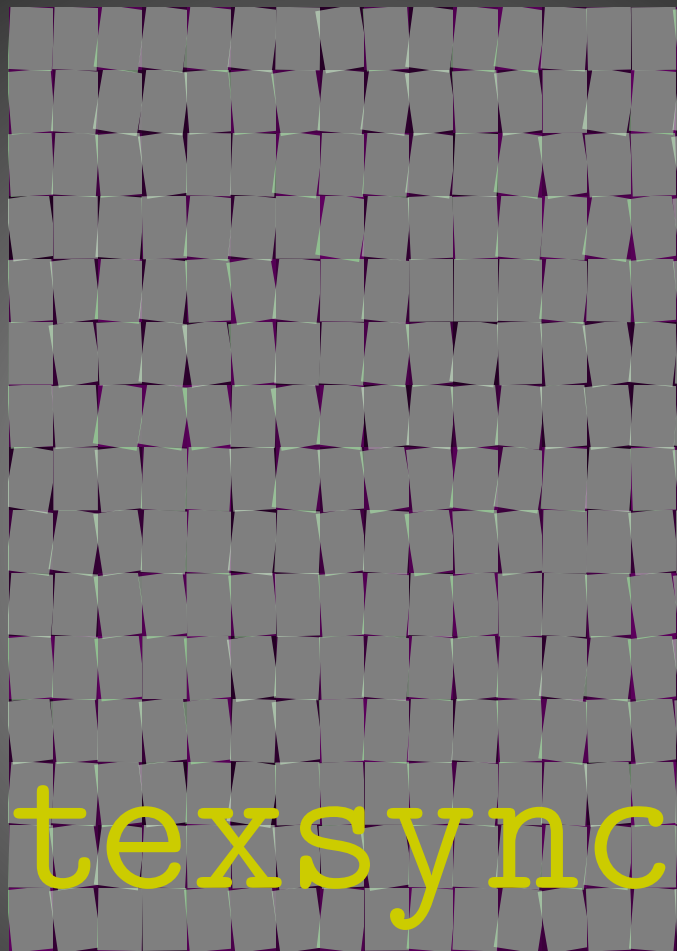




Example GUI

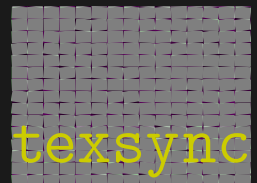
This manual *describes* how to install a user interface to some of the ConT_EXt mechanisms and other programs. In the distribution there are applications for *postprocessing* documents (page imposition), testing MathML, and converting PostScript files to pdf.

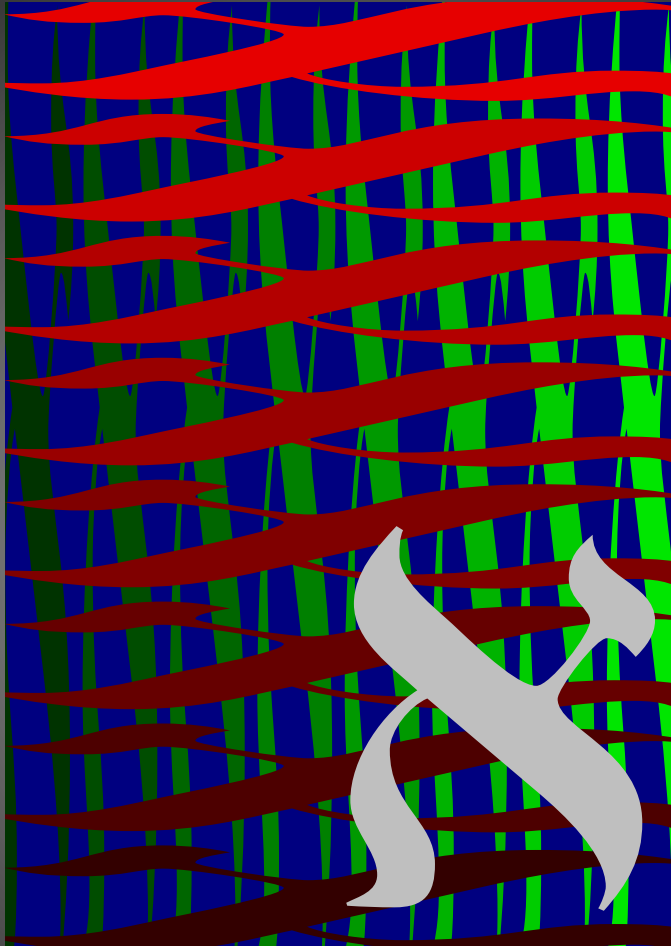
```
name:
  examplap/gui/examplap.pdf
file:
  examplap/gui/examplap.pdf
state: unknown
```



texsync

There are several ways to install a \TeX system on your machine. Popular platform dependent distributions are $\text{fp}\TeX$, $\text{te}\TeX$, $\text{gw}\TeX$ and $\text{Mik}\TeX$, and user groups distribute the nicely packaged TeXLive collection. At Pragma ADE we use for projects a small subset of TeX Live , often with the latest $\text{Con}\TeX\text{t}$ and project specific font trees. The program described in this manual enables you to synchronize with our minimal $\text{Con}\TeX\text{t}$ tree.





Aleph

This document shows a few things that Aleph can do with respect to multidirectional typesetting. This document may change over time and is mostly a testbed and less a manual, although in the end it may evolve into one.

